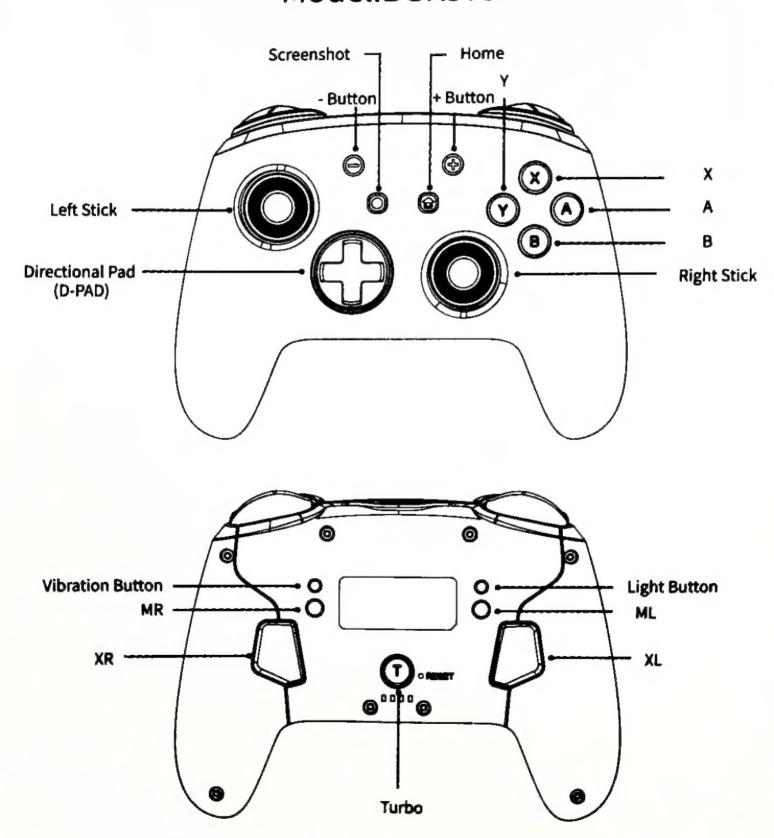
# WIRELESS PRO GAME CONTROLLER FOR SWITCH/PC

User Guide Model:BGK579

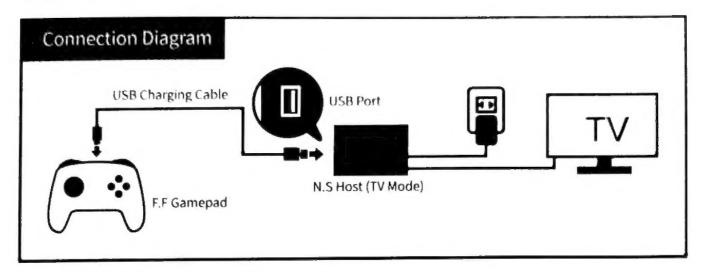


# **Product Specifications**

Category	Specification
Transmission Medium	Bluetooth 5.0
Carrier Frequency	2.402-2.480GHz
Protocol	Bluetooth BT5.0+EDR
LED	4 LEDs and Multiple Colored Lights
Battery	A Polymer Lithium Battery 3.7V/950mAH
Time of Endurance	12.5 Hours (Lights Turned off)
Charging Time	6.3 Hours
Working Voltage	3.7V-4.2V
Charging Voltage	5V
Working Temperature	-10°C~50°C
Storage Temperature	-20°C~70°C

## On/Off Operation of the Controller (Switch Mode)

#### 1.Wired Connection



#### 2.Wireless Connection

(1)Press and hold Y + Home for 3 seconds, the 4 LED indicator lights will flash rapidly. Once paired, thed LEDs will become static, indicating pairing has finished

(2) If pairing is not completed in under 2 and a half minutes, the controller will turn off

(3) If the controller is paired and has no operation for over 5 minutes, the controller will turn off

#### 3.Wake Up

(1) Wake up Function: Press Home button to wake the console from sleep mode, the controller will automatically connect.

### Operation Method and LED Indication (Connection Instruction)

#### **Pairing Mode**

#### 1. Combination Pairing:

While the controller is off, press and hold the following button combination to enter into the corresponding pairing mode.

- Android Mode: A + HOME
  - LED2-LED3 will flash quickly during pairing and remain on once paired;
- Switch Mode: Y + HOME
  - LED1-LED4 will flash quickly during pairing and remain on once paired;
- Xinput Mode: B + HOME
  - LED1 & LED4 will flash quickly during pairing and remain on once paired;
- iOS Mode: B + HOME
  - LED1 & LED4 will flash quickly during pairing and remain on once paired (Supports: iOS 13.6 & above, iPadOS 13.6 & above);
- Steam Deck Mode: B + Home
  - Press "Steam" button on left side of console and navigate to settings > Bluetooth to connect LED1 & LED4 will flash quickly during pairing and remain on once paired.

## 2. PC Pairing:

- While pairing to the wireless PC receiver, press and hold the "-" Button and "+" Button to switch between Xinput Mode and Switch Pro Mode;
- While pairing to the wired PC platform, Xinput Mode is automatically identified by default and LED1 & LED4 indicate.
- Press and hold "-"Button and "+" Button for 3 seconds at the same time to switch to Dinput Mode, LED2 & LED3 indicate;

If the PC is equipped with the STEAM platform (select Switch Mode on STEAM), LED

 indicates according to how STEAM platform assigns. If the pairing fails after 2.5 minutes, the controller automatically shuts down.

# Turbo and AUTO TURBO Function

#### 1. In Any Mode

Buttons that can be set to the turbo function: A/B/X/Y/L/R/ZL/ZR/D-Pad

1st time - Press the turbo button + one of the applicable buttons to achieve manual turbo (Press and hold for rapid fire)

2nd time – Press the turbo button + one of the applicable buttons to achieve auto turbo
3rd time – Press the turbo button + one of the applicable buttons to clear the turbo function

#### 2.Turbo Speed Adjustment

#### **Adjusting Methods:**

Press the Turbo Button + "L/R Joystick" push Up to increase speed by 1 level;

Press the Turbo Button + "L/R Joystick" push Down toreduce speed by 1 level;

#### Speed Levels:

- ① Continuously launch 5 times per second (Level 1);
- ② Continuously launch 12 times per second (Level 2);
- ③ Continuously launch 20 times per second (Level 3);

## **Vibration Adjustment Function**

Press motor vibration button on the back of the controller to adjust the vibration intensity. There are 5 levels of intensity – 100%, 75%, 50%, 25%, and 0%

#### **Reset Controller Procedure**

There is a small hole on the back of the controller, this is the reset button. After pressing it the controller hardware will reset

# **Reconnecting The Controller**

If the controller has previously been paired with your device, press the Home button and the controller will pair to the previous device

# **Charging Indicators**

- 1.Controller Turned Off 4 LED lights will flash slowly, the lights will turn off once fully charged
- 2.Controller Connected to Switch The corresponding channel lights will flash slowly, the lights will remain on after being fully charged

# **Lighting Controls**

The light control button is on the back of the controller.

1. Press the light control button to cycle through the following colour options: orange, red, yellow, blue, green, purple, pink

To change the colour mode, press the "+" button and the light control button at the same time

- 1.Breathing Mode
- 2. Solid Colour Mode
- 3.Quick Flash Mode
- **4.Vibration Mode**

To turn the lights off, press and hold the light control button for 3 seconds.

## **Macro and Button Mapping Function**

#### 1.Macro Function - Macro Buttons

> Press and hold the MR button (4 LED will light up), input the buttons you would like to assign to the corresponding macro button (Up to 24 inputs). The controller will vibrate after releasing the MR button, indicating the button inputs have been saved. The MR button will now input the assigned button inputs. To set the ML button, follow the same procedure while pressing and holding the ML button.

\*The macro function supports inputs from A/B/X/Y/L/R/ZL/ZR/+/-/D-PAD/L/R Joystick

To clear the Macro button, press and hold the MR/ML button and release without pressing any controller inputs. The controller will vibrate to indicate the macro was cleared

## **industry Canada Statement:**

This device contains license-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada 's license exempt RSS(s). Operation is subject to the following two conditions:

1) this device may not cause interference and

2) this device must accept any interference, including interference that may cause undesired operation of the device.

Radiation Exposure: This equipment complies with Canada radiation Exposure limits set forth for an uncontrolled environment to maintain compliance with IC's RF Exposure guidelines. This device and its antenna(s) must not be co-located or operation in conjunction with any other antenna or transmitter.

#### **FCC Statements:**

This device complies with Part 15 of FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with instructions, may cause harmful interference to radio or television reception, which can be determined by turning the equipment on and off, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the deal or an experienced radio/TV technician for help.